Task: Manorialism is a system based around self-sufficient farming estates where the lord and the peasants lived off the land together. Remember, there is very little trade in the early part of the Middle Ages. Nearly everything that the people who live on the manor need to survive will have to be produced by the manor itself. This includes food, water, tools, religion, everything! You are to brainstorm a list of things that would have been necessary on a feudal manor. Then you will create a map of what a successful self-sufficient manor might have looked like.

1. Make a list of the various natural resources (example: fertile fields) and improvements (example: a defensive fortress) that might be found on a manor. You may use ideas that we brainstormed together in class. You must pre-plan so that you leave sufficient room to fit all your features on the map!

2. Draw out the various features on a blank sheet of white paper. Use color to show the different features and make your diagram neat so it can be understood.

3. For EVERYTHING you put on your diagram you must include either a label on your map or an explanation of the symbol you used in a key. Everything must be able to be identified!